

AASCA ATHLETIC DIRECTORS' MEETING



LOCATION: Pacaya Hotel, Managua, Nicaragua

HOST SCHOOL: Colegio San Agustin

HOST AD: Ms. Milena Picasso

DATE: January 17 to 21st. 2018



MEETING MINUTES

#	NAME	SCHOOL	COUNTRY
1	Alan Walls	Escuela Americana de El Salvador	El Salvador
2	Ernesto Argumedo	Escuela Panamericana de El Salvador	El Salvador
3	Julio Porras	Marian Baker School	Costa Rica
4	Glenda Pearson, AASCA-AD Vice President	Country Day School	Costa Rica
5	Andres Leon	Panamerican School	Costa Rica
6	Dylana Vicente	AIS	Costa Rica
7	Wilmer Miralda	AST	Honduras
8	Yery Paola Villeda	Discovery School	Honduras
9	Juan Santamaria, AASCA-AD, Secretary	Escuela Internacional Sampedrana	Honduras
10	Marvin Franco	Colegio Maya	Guatemala
11	Hector Giron	Village School	Guatemala
12	Allan Secaida	Colegio Interamericano	Guatemala
13	Henry Gonzalez	Colegio Americano de Guatemala	Guatemala
14	Liliana Fuentes, Assistant Athletic Director	Decroly Americano	Guatemala
15	Milena Picasso	San Agustin	Nicaragua
16	Oswaldo Ortiz F., AASCA – AD President	American Nicaraguan School	Nicaragua
17	Pierre Roberts	Lincoln Academy	Nicaragua
18	Matt Macinnes	International School Panama	Panama

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1. WELCOMING WORDS BY Mrs. OYANGUREN, ON BEHALF OF COLEGIO SAN AGUSTIN

On the evening of Wednesday, the 17th evening, Mrs. Oyanguren welcomed the participants attending the AASCA AD meeting at Hotel Pacaya. She expressed that on behalf of her school, she was pleased to host the meeting and wished everyone good luck and a very productive meeting.

Dinner was offered by CSA

2. PROFESSIONAL DEVELOPMENT SESSIONS

On Thursday 18th, Life Coach, Mariela Alvarado, who did an outstanding job, gave the following training to our AD's:

- Leadership Styles
- Principles of Success
- Emotional Intelligence
- Assertive Communication
- Empowerment.

All the AD's thanked AASCA for facilitating such an important and powerful workshop.

3. PLEDGES 2018-2019 & 2019-2020

2018-2019

EVENT	SCHOOL
Basketball, October	Lin.CR or EAS
Track & Field, November	EIS or EAS
Tennis & Golf, January	CAG
A.D meeting, January	EIS or Mazapan
Football, February	ISP
Swimming, March	CAG or LIA or CSA
MSS Festival, March	pending
Volleyball	Village School



2019-2020

EVENT	SCHOOL
Basketball, October	Lin.CR or EAS
Track & Field, November	EIS or EAS
Tennis & Golf, January	EAS
A.D meeting, January	EIS or Mazapan
Soccer, February	EIS or LIA
Swimming, March	CAG or LIA or CSA
MSS Festival, March	pending
Volleyball	CSA or CIG

4. MS FESTIVAL PROPOSAL by Mr. Wilmer Miralda, AST

3RD MIDDLE SCHOOL SPORTSMANSHIP FESTIVAL 2018. (MSSF)

The AST Athletic Director presentation was on Theme and Activity Program for MMSF 2018. ADs came to the agreement as to the following:

- a) Approval theme: MAYAN SPORTSMANSHIP HOUSES. (MSH)
- b) Keeping the registration, athletes and distribution of athletes per grade levels as established in the guidelines approved at the AD’s Meeting of Antigua 2017, plus distribution in 12 MSH.
- c) AST will send the MSFF 2018 General Guidelines for AD’s approval. These General Guidelines will include new technical requirement.
- d) AST will send the Tournament Invitational Letter between January 22nd and January 26th.
- e) The deadline to decide whether to carry on or to cancel the MSSF 2018 for Political Crisis in Honduras because of the political situation in Honduras will be between February 1st and February 9th.



5. Proposals made by Mr. Alan Walls (EAS) (To be reviewed by General Directors)

AASCA DIRECTOR'S CUP

A cup trophy given annually to the top overall AASCA member based on participation in all AASCA events (athletics, cultural, artistic and academic).

- a) Schools get 10 points for participation/team in each event. Ex: boys and girls soccer teams in tournament = 20 points.
- b) The Sportsmanship Award winners would also receive 10 points.
- c) AASCA pays for the cup trophy. A design contest for the trophy could be held amongst AASCA schools.
- d) The table of standings would be posted on the AASCA website and updated within 1 week after each event.
- e) The trophy would be awarded to the winning school at the annual General Directors' Conference (after all AASCA events) and kept by that school for one year.
- f) This award would recognize and reward the active participation in AASCA events and encourage schools to participate in more events.
- g) After some discussion and clarifications, the motion was approved 18 in favor, 0 against.

6. CO-HOSTING an AASCA event by two or more schools (recommendation, not mandatory)

Just as countries have submitted applications to co-host FIFA (Japan-Korea-2002, Canada-USA-Mexico-2026) and FIBA (Japan-Philippines-Indonesia-2023) World Cups, Mr. Santamaria proposed that AASCA members from the same country co-host the tournaments to share costs and organization duties, especially if all the tournaments are going to be unified.

Tournaments are larger with more teams and games; therefore, they more expensive. No small schools fell capable of organizing the tournaments on their own. The general sentiment is that only a few large schools can carry the burden of the expense and organization of the tournaments.

Example: a tournament in El Salvador would be co-hosted by EA, CISS, PS & Maya. The division of expenses could be, for example, 40% EA and 20% each CISS, PS & Maya.

Schools would also work together as a committee to share the organization duties. This would also help to unify schools from the same country as they work together.

After some discussion and clarifications, the motion was approved 18 in favor, 0 against.



7. AASCA BANNERS

It was recommended that all the banners awarded in AASCA competitions be uniform in size and design made by the same company. Currently, each host school designs and makes their own banners and they are different sizes, colors, style and materials.

Some are really nicely designed and of quality materials while others are small, basic and/or made of lower quality materials that do not maintain their form. Uniformity of the banners is required, particularly for esthetic purposes in order for them to look even once they are hanged in gyms.

The standard dimensions and material to be used for banners are to be determined in order for them to be beautiful and of equal quality. Suggested size and material: 98 cm width x 150 cm height/ POLYSTER-OXFORD

The motion was approved 18 in favor, 0 against.

8. AASCA SPORTS COMPETITION FORMATS

AASCA TOURNAMENTS FORMATS

CRITERIA

1. All teams must play a minimum of 4 and a maximum of 6 games.
2. In tournaments of 13 or less, just one division.
3. In tournaments of 14-16 teams, top 7 or 8 teams qualify for the Gold Division. Other teams will be in the Silver Division.
4. In tournaments of 17-24 teams, top 8 teams qualify for the Gold Division. Other teams will be divided into Silver and Bronze divisions evenly and accordingly.
5. Preliminary phase groups of no more than 4 and not less than 3 teams. Possible exceptions: tournaments of 5, 6, 7, 9, 10, 12, 15 and 20 teams.
6. No more than 8 teams per division (Gold, Silver & Bronze).
7. Divisions of 5-8 teams after the group phase will use the 8-team tournament format (quarterfinals, semifinals and finals), with quarterfinal byes when less than 8 teams.
8. Divisions of 4 teams after the group phase will use the 4-team tournament format (semifinals and finals).
9. In the larger tournaments the goal should be to minimize the number of overall games in order to reduce tournament costs for the host school.
10. When tournaments have options, the options are listed in ascending order based on the total number of games.



TOURNAMENTS

1. Less than 4 teams: JV team from the host school may participate to fill in the tournament.
2. 4 teams: 1 group of 4. semifinals and finals. 5 games each team. 10 games total.
3. 5 teams: 1 group of 5. Semifinals and finals. 5th place team plays JV. 5-6 games each team. 15 games total.
4. 6 teams:
 - a. Option 1: 2 groups of 3. All teams advance to 6-team tournament (8-team-tournament format) with seeding based on group phase. #1 teams advance to semifinals. Quarterfinals, semifinals and finals. 4-5 games each team. 13 games total.
 - b. Option 2: 1 group of 6. #1 vs. #2 for first place. #3 vs. #4 for third place. Etc. 6 games each team. 18 games total.
5. 7 teams:
 - a. Option 3: 2 groups of 3 and 4. Top 3 teams in each group advance to 6-team tournament (8-team-tournament format) with seeding based on group phase. #1 teams advance to semifinals. Quarterfinals, semifinals and finals. Last team in 4-team group plays JV team. 4-5 games each team. 17 games total.
 - b. Option 2: 1 group of 7. #1 team is Champion, #2 team is Second Place, etc. 6 games all teams. 21 teams total.
6. 8 teams: 2 groups of 4. Top 2 teams in each group advance to 4-team tournament to determine 1-4 places. Bottom 2 teams from each groups advance to 4-team tournament to determine 5-8 places. 5 games each team. 20 teams total.
7. 9 teams:
 - a. Option 1: 3 groups of 3. Top 2 teams in each group advance to 6-team tournament (8-team-tournament format) to determine 1-6 places. Other 3 teams play round robin to determine 7-9 places. 4-5 games each team. 19 total games.
 - b. Option 2: 2 groups of 4 and 5. Top 2 teams in each group advance to 4-team tournament to determine 1-4 places. Bottom 2 teams from each groups advance to 4-team tournament to determine 5-8 places. #5 team from 5-team group plays JV team. 5-6 games each team. 25 games total.
8. 10 teams:
 - a. Option 1: 3 groups of 3, 3 and 4. Top 2 teams in each group advance to 6-team tournament (8-team-tournament format) to determine places 1-6. Top 2 teams based on "average" of the 3 #1 teams, advance to semifinals. Quarterfinals, semifinals and finals. Bottom 4 teams play in 4-team tournament. Semifinals and finals for places 7-10. 4-6 games each team. 23 games total.
 - b. Option 2: 2 groups of 5. Top 2 teams in each group advance to 4-team tournament to determine 1-4 places. A1-B2 and B1-A2 semifinals. Winners in

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final. Losers play for 3rd place. Next 2 teams from each group (3rd and 4th places in groups) advance to 4-team tournament to determine 5-8 places. A3-B4 and B3-A4 semifinals. Winners play for 5th place. Losers play for 7th place. #5 teams from each group play for 9th place. 5-6 games each team. 29 games total.

9. 11 teams: 3 groups of 3, 4 and 4. Top 2 teams in each group advance to 6-team tournament (8-team-tournament format) with seeding based on group phase. Top 2 teams based on “average” of the 3 #1 teams, advance to semifinals. Quarterfinals, semifinals and finals. Bottom 5 teams play in 5-team tournament (8-team tournament format). Top 3 teams receive a bye to the semifinals. Quarterfinals, semifinals and finals for places 7-11. 4-6 games each team. 27 games total.
10. 12 teams:
 - a. Option 1: 3 groups of 4. Top 2 teams in each group advance to 6-team tournament (8-team-format with byes) with seeding based on group phase. Top 2 teams based on “average” of the 3 #1 teams, advance to semifinals. Quarterfinals, semifinals and finals for places 1-6. Bottom 2 teams in each group advance to 6-team tournament (8-team tournament format) with seeding based on group phase. Top 2 teams based on “average” of the 3 #3 group teams, advance to semifinals. Quarterfinals, semifinals and finals for places 7-12. 5-6 games each team. 32 total games.
 - b. Option 2: Two groups of 6. #1 teams from each group play for Championship. #2 teams from each group play for Third Place. Etc. 6 games each team. 36 games total.
11. 13 teams:
 - a. Option 1: 4 groups of 3, 3, 3 and 4. #1 teams from each group and the top 3 #2 teams based on “average” advance to a 7-team tournament to determine places 1-7. Top #1 team based on “average” gets bye to semifinals. Quarterfinals, semifinals and finals. The other 6 teams are ranked 1-6 based on record then “average” to play in a 6-team tournament (8-team tournament format). Top 2 teams receive a bye to the semifinals. Quarterfinals, semifinals and finals for places 8-13. 4-6 games each team. 31 games total.
 - b. Option 2: 4 groups of 3, 3, 3 and 4. Top 2 teams in each group advance to an 8-team tournament. Quarterfinals, semifinals and finals for places 1-8. #3 teams from each group form a group of 4 to play round robin for places 9-12. #4 team plays JV. 4-6 games each team. 34 games total.
12. 14 teams:
 - a. Option 1: 4 groups of 3, 3, 4 and 4. #1 teams from each group and the top 3 #2 teams based on “average” advance to a 7-team tournament (8-team tournament format) (Gold Division) to determine places 1-7. Top #1 team based on “average” gets bye to semifinals. Quarterfinals, semifinals and finals. The other 7 teams (Silver Division) are ranked 1-7 based on record then “average” to play in a 7-team tournament (8-team tournament format). Top #1 team

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- based on “average” gets bye to semifinals. Quarterfinals, semifinals and finals for places 8-14. 4-6 games each team. 36 games total.
- b. Option 2: 4 groups of 3, 3, 4 and 4. Top 2 teams in each group advance to an 8-team tournament. Quarterfinals, semifinals and finals for places 1-8. The other 6 teams are ranked 1-6 based on record then “average” to play in a 6-team tournament (8-team-tournament format). Top 2 teams receive a bye to the semifinals. Quarterfinals, semifinals and finals for places 9-14. 4-6 games each team. 37 games total.
13. 15 teams: 4 groups of 3, 4, 4 and 4. Top 2 teams in each group advance to an 8-team tournament (Gold Division). Quarterfinals, semifinals and finals for places 1-8. The other 7 teams (Silver Division) are ranked 1-7 based on record then “average” to play in a 7-team tournament (8-team tournament format). Top #1 team based on “average” gets bye to semifinals. Quarterfinals, semifinals and finals for places 8-15. 4-6 games each team. 42 games total.
14. 16 teams: 4 groups of 4. Top 2 teams in each group advance to an 8-team tournament (Gold Division). Quarterfinals, semifinals and finals for places 1-8. Bottom 2 teams in each group advance to an 8-team-tournament (Silver Division). Quarterfinals, semifinals and finals for places 9-16. 6 games each team. 48 games total.
15. 17 teams: 5 groups of 3, 3, 3, 4 and 4. #1 teams from each group and the top 3 #2 teams based on “average” advance to an 8-team tournament (Gold Division) to determine places 1-8. Quarterfinals, semifinals and finals. The next 5 teams are ranked 1-5 based on record then “average” to play in a 5-team tournament (8-team tournament format) (Silver Division). Top 3 teams receive a bye to the semifinals. Quarterfinals, semifinals and finals for places 9-13. Quarterfinal loser plays JV for 4th game (if necessary) and finishes 13th. The final 4 teams are ranked 1-4 based on record then “average” to play in a 4-team tournament (Bronze Division). Semifinals and finals for places 14-17. 4-6 games each team. 42 (or 43) games total.
16. 18 teams:
- a. Option 1: 6 groups of 3. #1 teams from each group and the top 2 #2 teams based on “average” advance to an 8-team-tournament (Gold Division) to determine places 1-8. Quarterfinals, semifinals and finals. Next 4 #2 teams from each group plus top #3 team based on “average” play in a 5-team tournament (8-team-tournament format) (Silver Division). Top 3 teams receive a bye to the semifinals. Quarterfinals, semifinals and finals for places 9-13. Quarterfinal loser plays Bronze Division quarterfinal loser in exhibition game for 4th game and finishes 13th. Last 5 #3 teams play in a 5-team tournament (8-team-tournament format) (Bronze Division). Top 3 teams receive a bye to the semifinals. Quarterfinals, semifinals and finals for places 14-18. Quarterfinal loser plays Silver Division quarterfinal loser in exhibition game for 4th game and finishes 18th. 4-5 games each team. 41 games total.



- b. Option 2: 6 groups of 3. #1 teams from each group and the top 2 #2 teams based on “average” advance to an 8-team-tournament (Gold Division) to determine places 1-8. Quarterfinals, semifinals and finals. Next 4 #2 teams from each group plus top #3 team based on “average” form a group of 5 to play round robin for places 9-13 (Silver Division). Last 5 #3 teams form a group of 5 to play round robin for places 14-18 (Bronze Division). 5-6 games each team. 50 games total.
17. 19 teams: 6 groups of 3, 3, 3, 3, 3 and 4. #1 teams from each group and the top 2 #2 teams based on “average” advance to an 8-team tournament (Gold Division) to determine places 1-8. Quarterfinals, semifinals and finals. Next 4 #2 teams from each group plus top 2 #3 team based on “average” play in a 6-team tournament (8-team tournament format) (Silver Division). Top 2 teams receive a bye to the semifinals. Quarterfinals, semifinals and finals for places 9-14. Last 4 #3 teams plus #4 team play in a 5-team tournament (8-team-tournament format) (Bronze Division). Top 3 teams receive a bye to the semifinals. Quarterfinals, semifinals and finals for places 15-19. Quarterfinal loser plays JV for 4th game (if necessary) and finishes 19th. 4-6 games each team. 45 (or 46) games total.
18. 20 teams: 6 groups of 3, 3, 3, 3, 4 and 4. #1 teams from each group and the top 2 #2 teams based on “average” advance to an 8-team-tournament (Gold Division) to determine places 1-8. Quarterfinals, semifinals and finals. Next 4 #2 teams from each group plus top 2 #3 team based on “average” play in a 6-team tournament (8-team tournament format) (Silver Division). Top 2 teams receive a bye to the semifinals. Quarterfinals, semifinals and finals for places 9-14. Last 4 #3 teams plus the 2 #4 teams play in a 6-team tournament (8-team-tournament format) (Bronze Division). Top 2 teams receive a bye to the semifinals. Quarterfinals, semifinals and finals for places 15-20. 4-6 games each team. 50 games total.
19. 21 teams:
- a. Option 1: 6 groups of 3, 3, 3, 4, 4 and 4. #1 teams from each group and the top 2 #2 teams based on “average” advance to an 8-team-tournament (Gold Division) to determine places 1-8. Quarterfinals, semifinals and finals. Next 4 #2 teams from each group plus top 3 #3 team based on “average” play in a 7-team tournament (8-team-tournament format) (Silver Division). Top team receives a bye to the semifinals. Quarterfinals, semifinals and finals for places 9-15. Last 3 #3 teams plus the 3 #4 teams play in a 6-team tournament (8-team tournament format) (Bronze Division). Top 2 teams receive a bye to the semifinals. Quarterfinals, semifinals and finals for places 16-21. 4-6 games each team. 55 games total.
- b. Option 2: Se formarán 3 grupos de 4 y 3 grupos de 3 equipos. En la etapa general de clasificación cada grupo jugará un round robin dejando hasta este momento a 12 equipos con tres juegos jugados y los restantes 9 equipos con dos juegos jugados cada uno. Total de juegos en esta ronda: 27. CUARTOS DE FINAL: Se clasifican los 6 primeros lugares y los dos mejores segundos lugares. Estos 8 equipos se

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organizaran en una tabla de posiciones del 1 al 8 para poder arreglar las llaves de Cuartos de Final. Cuartos de Final: 1 vs 8 (Llave 1); 2 vs 7 (Llave 2); 3 vs 6 (Llave 3); 4 vs 5 (Llave 4), 4 juegos, 31 juegos hasta este momento. SEMIFINALES: Ganador llave 1 vs ganador llave 2. Ganador llave 3 vs ganador llave 4. JUEGO POR EL TERCER LUGAR: Perdedores de las semifinales. JUEGO POR LA MEDALLA DE ORO: Vencedores de las semifinales. 35 juegos hasta este momento. 1st place: Campeón de la división Oro. 2nd place: Subcampeón de la división Oro. 3rd place; Tercer lugar de la división Oro. 4th place: Cuarto lugar de la división Oro. JUEGOS PARA ACOMODAR LAS POSICIONES 5 A 8. Perdedor llave 1 vs perdedor llave 2. Perdedor llave 3 vs perdedor llave 4. JUEGO POR EL 7MO LUGAR. Perdedores de la ronda 5-8. JUEGO POR EL QUINTO LUGAR. Vencedores de la ronda 5-8. 5th place: Campeón de la división Plata. 6th place: Subcampeón de la división Plata. 7th place; Tercer lugar de la división Plata. 8th place: Cuarto lugar de la división Plata. 39 juegos hasta este momento. Al terminar de acomodar los lugares 1 al 8 hemos garantizado que estos 8 equipos hayan jugado de 5 a 6 partidos. RONDA DE CONSOLACION. Son los equipos que no avanzaron a los cuartos de final. Buscan acomodarse en las posiciones 9 a 20. Estos equipos son: tercer, cuarto, quinto y sexto mejores segundos lugares y los 9 restantes. Estos 13 equipos se ranquean de 1 a 13. JUEGOS PARA RANQUEAR LAS POSICIONES 9 A 12. Los equipos etiquetados como tercer, cuarto, quinto y sexto mejor lugar juegan así: 1(tercer mejor segundo lugar) vs 4 (sexto mejor segundo lugar), 2 (cuarto mejor segundo lugar) vs 3 (quinto mejor segundo lugar). JUEGO POR 11VO LUGAR: Perdedores ronda 9-12. JUEGO POR 9NO LUGAR. Ganadores ronda 9-12: 9th place: Campeón de la división Bronce. 10th place: Subcampeón de la división Bronce. 11th place; Tercer lugar de la división Bronce. 12th place: Cuarto lugar de la división Bronce. 49 juegos hasta este momento. Al terminar de acomodar los lugares 9 al 12 hemos garantizado que estos 4 equipos hayan jugado de 5 a 6 partidos. En este momento hay 9 equipos que no avanzaron a cuartos de final y llevan de dos a tres partidos únicamente. El lugar # 20 del torneo será el llamado peor cuarto lugar entre los equipos que jugaron en grupos de 4. Este equipo jugara su cuarto y último partido de Torneo contra un AACA JV team o un equipo invitado no AASCA. Han quedado 8 equipos que se ranquero de 1 al 8 vía "sorteo aleatorio." Para garantizar que todos estos 8 equipos jueguen de 5 a 6 partidos y acomodar la tabla de posiciones del 13 al 20, jugaremos así: 1-8 (Juego # 50); 2-7 (juego # 51), 3-6 (Juego # 52); 4-5 (juego # 53), Juego # 54. Ganadores de # 50 y # 51, Juego # 55. Ganadores de # 52 y #53, Juego # 56. Por el lugar 13. Ganadores de # 54 y #55, Juego # 57. Por el lugar 15. Perdedores de #54 y # 55, Juego # 58. Perdedores de # 50 y #51, Juego # 59. Perdedores de #52 y #53, Juego 60. Por lugar 17. Ganadores de #58 y #59, Juego 61. Por lugar 19. Perdedores de #58 y #59. 61 juegos en total.

20. 22 teams: 6 groups of 3, 3, 4, 4, 4 and 4. #1 teams from each group and the top 2 #2 teams based on "average" advance to an 8-team-tournament (Gold Division) to

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- determine places 1-8. Quarterfinals, semifinals and finals. Next 4 #2 teams from each group plus top 3 #3 team based on “average” play in a 7-team tournament (8-team- tournament format) (Silver Division). Top team receives a bye to the semifinals. Quarterfinals, semifinals and finals for places 9-15. Last 3 #3 teams plus the 4 #4 teams play in a 7-team-tournament (8-team-tournament format) (Bronze Division). Top team receives a bye to the semifinals. Quarterfinals, semifinals and finals for places 16-22. 4-6 games each team. 60 games total.
21. 23 teams: 6 groups of 3, 4, 4, 4, 4 and 4. #1 teams from each group and the top 2 #2 teams based on “average” advance to an 8-team-tournament (Gold Division) to determine places 1-8. Quarterfinals, semifinals and finals. Next 4 #2 teams from each group plus top 4 #3 team based on “average” play in an 8-team-tournament (Silver Division). Quarterfinals, semifinals and finals for places 9-16. Last 2 #3 teams plus the 5 #4 teams play in a 7-team-tournament (8-team-tournament format) (Bronze Division). Top team receives a bye to the semifinals. Quarterfinals, semifinals and finals for places 17-23. 4-6 games each team. 66 games total.
 22. 24 teams: 6 groups of 4, 4, 4, 4, 4 and 4. #1 teams from each group and the top 2 #2 teams based on “average” advance to an 8-team-tournament (Gold Division) to determine places 1-8. Quarterfinals, semifinals and finals. Next 4 #2 teams from each group plus top 4 #3 team based on “average” play in an 8-team-tournament (Silver Division). Quarterfinals, semifinals and finals for places 9-16. Last 2 #3 teams plus the 6 #4 teams play in an 8-team-tournament (Bronze Division). Quarterfinals, semifinals and finals for places 17-24. 6 games each team. 72 games total.

9. MISCELLANOUS

- a) Mr. Oswaldo presented some grammatical errors in our Sports Manual that were changed in the meeting, also MSSF guidelines approved in 2017 will be added to the Manual.
- b) Sports eye glasses will be the only eyeglasses authorized to be used in Volleyball, Basketball and Soccer.
- c) Hotel Student- Athletes Control:
- d) AD’s agreed on the following BEST PRACTICES:
 - a. Follow AASCA Guidelines in the manual.
 - b. Be proactive, support and communicate to all the AD’s staying in your hotel of any incident.
 - c. Add in the AASCA Code of Conduct Contract that the curfew is at 10:00 p.m
- e) Code of Conducts will have page for all signatures involved.
- f) **3 Commissions were established:**
- g) **Tournament game format:** **Alan Walls**, Juan Santamaria, Alan Secaida, Hector Giron, Andres Leon.
- h) **Sports Manual:** Juan R. Santamaria / Alan Walls / Pierre Roberts / **Oswaldo Ortiz**
- i) **Divisions and Categories for Competitions:**

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- a. **Juan Santamaria**/ Alan Walls / Henry Gonzales/ Oswaldo Ortiz / Glenda Pearson/ Wilmer Miralda

j) Swimming:

- k) Make the calling for the competitors more efficient
- l) Middle School Division will be known as Sub14. And High School Division Sub19
- m) Open Relay 4 x 50 will be added to the competition. All ages are welcome in this event. No points will be awarded. Only medals.

10. SUGGESTIONS FOR DIRECTOR GENERALS

- a) AD's propose that in the same site and dates, two categories will be run. Red Schools and Blue Schools. (Red Schools with more than 350 students in HS and MS) Blue Schools (with less than 350 students in MS and HS). Also Red schools would have to participate in all AASCA Official Sports. (Soccer, Basketball, Volleyball, Track and Field, Swimming)
- b) **B) Communication between ADs and HS Principals and GD's.** In order to clarify notes written in the AD's meeting minutes, HS Principals and GD's may schedule the AD President to a social media meeting (Skype, etc.), in which they can discuss or clarify any athletic issues.
- c) **C) We ask General Directors to review and recommend new fees for Swimming and Track and Field based on the financial reports of events they receive. We recommend a fee per athlete and per school in individual sports. Example: 300 dollars per team and 20 dollars per athlete.**
- d) Also for the team sports in order to see if they are current to the costs for running an event in 2018-2019.
- e) **E) We ask the GD's to clarify the rules regarding medical insurance for events. The AD's are not clear who has to pay for the medical expenses during a tournament.**